



# Nate Lannan

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## Education

- December 2017 **M.S.E.E.**, *Oklahoma State University*, Stillwater.  
Focus in digital signal processing, unmanned systems, robotics, and deep learning.
- May 2010 **B.S.E.E. and B.S.Co.E.**, *University of Kentucky*, Lexington, *Summa Cum Laude*.  
Focus in signal processing, robotics, and computer processor design.

## Experience

- 2021–present **Assistant Professor of Practice**, *Oklahoma State University*, Stillwater, OK.  
Instructor for Design of Engineering Systems and Capstone Design.
- 2018–2021 **Research and Teaching Assistant**, *Oklahoma State University*, Stillwater, OK.  
Explore new methods of human motion refinement with a focus on deep learning. Design and implement a human following robot for use in a clinical setting. Teach lab for a mid-level undergraduate computer architecture class.  
Detailed achievements:
  - Redesign lab materials to accommodate for the 2020 COVID-19 pandemic;
  - Guest lecturer for Biomimetics in Engineering, MAE 5010;
  - 2019 STEM Robotics Summer Camp lecturer;
  - 2019 Oklahoma State Science and Engineering Fair judge.
- 2015–2018 **Research Engineer**, *Oklahoma State University*, Stillwater, OK.  
Embedded systems research engineer for Unmanned Systems Research Institute. Design and implementation of unmanned aerial vehicle control and navigation, sensor data collection, and computer vision systems.  
Detailed achievements:
  - Embedded system design for the GE Raven project:
    - Write C++ interface for autonomous navigation;
    - Write C++ pcap interface for LiDar data collection;
    - Write C++/Python Bluetooth serial interface for laser methane meter;
  - Write C++ autonomous path planning software for DJI Matrice UAVs;
  - Write Caffe/Python Code for CNN object recognition system to recognize UAVs;
  - Write OpenCV/Python code for autonomous navigation of 3dr Solo UAV;
  - Act as mentor to undergraduate students for NASA SOAR project;
  - Design the data acquisition portion of a UAV system for ILS inspection with the FAA.

- 2010–2014 **Security Firmware Test Engineer**, *Aerotek*, Lexington, KY.  
 Responsible for design, implementation, and maintenance of high-end printer automation in a success driven Agile/Scrum environment.  
 Detailed achievements:
- Develop, maintain, and execute printer security test plans;
  - Test printers for Common Criteria government certification;
  - Develop, maintain, and execute test procedures for disk wiping and memory wiping processes;
  - Develop, maintain, and execute test procedures for contact and contactless card-based authentication;
  - Utilize white hat hacking techniques on printers:
    - Fuzzing, injection, cross site scripting, DOS, 0-day exploits;
  - Server admin for test environments.
- 2003–2014 **Systems Tech, Audio Engineer, and Assistant Sound Designer**, *Smithsonian Institution*, Washington, D.C..  
 Assist in the design for sound reinforcement at the annual Smithsonian Folklife Festival, as well as install, maintain, and operate sound equipment.  
 Detailed achievements:
- Digitize and archive audio as the lead intern for the Save Our Sounds project;
  - Worked with notable acts such as Questlove, George Clinton, Ralph Stanley, Ali Farka Toure, The Mighty Sparrow, and Hazel Dickens;
  - Interact with a wide range of artists from internationally diverse cultures.
- 2004–2014 **Audio Engineer**, *National Council for the Traditional Arts*, Silver Spring, MD.  
 Install and operate sound equipment for folk festivals and tours across the United States.  
 Detailed achievements:
- Acted as A2 for the Masters of Caribbean Music tour;
  - Worked closely with several NEA National Heritage Fellows;
  - Credited audio engineer on "All Together Now: 15 Years of The Richmond Folk Festival Live" album.

## Skills

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|----------|-----------------|----------------|--------------|
| ○ C/C++  | ○ Lua           | ○ OpenCV       | ○ Unity/Maya |
| ○ Python | ○ Torch/PyTorch | ○ ROS          | ○ MATLAB     |
| ○ Perl   | ○ TensorFlow    | ○ Cuda/PyCuda  | ○ Verilog    |
| ○ Java   | ○ Caffe         | ○ Motorola 68K | ○ SVN/Git    |
| ○ C#     | ○ Theano        | ○ ARM          | ○ DJI SDK    |

## Honors and Awards

- 2020 20th Annual IEEE International Conference on Bioinformatics and Bioengineering Best Student Paper
- 2019 CEAT Dean's Overall Outstanding Graduate Student Award
- 2019 CEAT Outstanding Graduate Student in Electrical Engineering
- 2010 Winner of University of Kentucky's Electrical Engineering Senior Design Competition

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## Publications

- [1] Nate Lannan, Le Zhou, and Guoliang Fan. Human motion enhancement via Tobit Kalman filter-assisted autoencoder. *Manuscript submitted for publication*, 2021.
- [2] Le Zhou, Nate Lannan, and Guoliang Fan. Human motion enhancement via Tobit particle filtering and differential evolution. In *2021 IEEE International Conference on Image Processing (ICIP)*, in press.
- [3] Le Zhou, Nate Lannan, Guoliang Fan, and Jerome Hausselle. Human motion enhancement via joint optimization of kinematic and anthropometric constraints. *EAI Endorsed Transactions on Bioengineering and Bioinformatics: Online First*, April 2021.
- [4] Nate Lannan, Le Zhou, Guoliang Fan, and Jerome Hausselle. Human motion enhancement using nonlinear Kalman filter assisted convolutional autoencoders. In *2020 IEEE 20th International Conference on Bioinformatics and Bioengineering (BIBE)*, December 2020.
- [5] Le Zhou, Nate Lannan, Guoliang Fan, and Jerome Hausselle. A hybrid approach to human motion enhancement under kinematic and anthropometric constraints. In *2020 IEEE 20th International Conference on Bioinformatics and Bioengineering (BIBE)*, December 2020.
- [6] Nate Lannan and Guoliang Fan. Filter guided manifold optimization in the autoencoder latent space. In *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR) Workshops*, June 2019.
- [7] Geoffrey W. Donnell, Jordan A. Feight, Nate Lannan, and Jamey D. Jacob. Wind characterization using onboard IMU of sUAS. In *2018 Atmospheric Flight Mechanics Conference*, June 2018.